



## Out of the box Retrospectives



#### with Rowan Bunning, CST

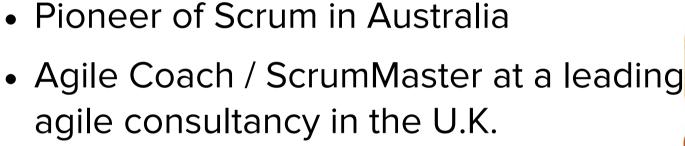
Out of the box Retrospectives using Future, Backwards

Using Future, Backwards

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## Rowan Bunning

- Background in object oriented & web dev. with vendors, start-ups & consultancies
- Introduced to Agile over 10 years ago as: "the way good Smalltalkers develop software"
- Pioneer of Scrum in Australia



- I teach
  - Certified ScrumMaster
  - Certified Scrum Product Owner
  - Effective User Stories
  - Agile Estimating and Planning
  - Scrum for Teams
- Agile Coach in Australia

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#### What's in it for you?

- A new retrospective approach for your toolkit
- Something for team visioning, release retros.
- Familiarity with one of the Cognitive Edge methods
- Something from the Global Scrum Gathering free and without flying to Atlanta!
- Possibly some additional perspectives on the evolution of Agile

#### Our workshop

- 1. Make connections
- 2. Set the scene
- 3. Future, Backwards
- 4. Identify possible Action
- 5. Rotate and Share
- 6. Debrief and Discuss
- 7. Feedback on the workshop



#### How effective you think your Sprint/ Iteration Retrospectives are?

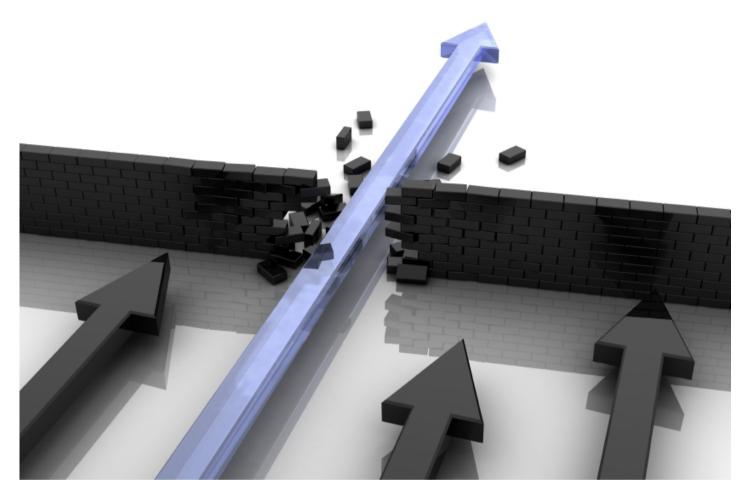
10 = I can't imagine them being any more effectiveWe fearlessly deal with the biggest issue withfocused action items that really make a difference

1 = We do something very quick and superficial
0 = We don't even have them

# Is your team limited by pattern entrapment?



The entrained perspectives of people within an organisation give them a limited view of the present, and such entrained patterns of past perception can determine its future.



## Are you making lots of tweaks but not achieving the breakthrough you need?

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# Do you know where you want to go as a team?





### Do you have a shared Team Vision?

#### Future, backwards

We walk backwards into the future, our eyes fixed on the past. - Maori proverb

- Helps you to widening the range of perspectives a group of people can take on understanding their past and the possibilities of their future
- "Backwards" safeguards against the causality fallacy that if event B happens after event A, we erroneously assume that event A <u>caused</u> event B

# Where this fits into your Retrospective

	Activity	Time	Proprietation Wegenitationen
1.	Set the stage	5%	Agile Retrospectives
2.	Gather data	30-50%	Making Good Teams Great
3	Generate insights	20-30%	
		20-30/0	
	Decide what to do	15-20%	

Shuffle time

10-15%

Reference: Esther Derby, Diana Larsen, Agile Retrospectives: Making Good Teams Great, Pragmatic Bookshelf, 2006.

### Origins of Future, Backwards

- 'Future, Backwards' is a Cognitive Edge method
- Cognitive Edge is a research and practitioner network focused on the development and practice of sense-making
- Helps you identify the context you are in and pick 'the right tool for the job'
- The Cynefin framework helps managers determine the prevailing operative context, enabling appropriate choices and decisions

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#### Please Note

- There is no right or wrong answer
- We're going to be working through some (significant) ambiguity
- The process requires you to go through a series of steps without knowing the outcome until the process is finished
- Please don't look at what other groups are doing until the end



"The group should have diversity and a common or shared experience or background"

#### **Example Themes**

Imagine that 6 months from now we're working extremely well as a team. How did we get to that point?

> Imagine that the release has been deployed it is considered really successful. How did that happen?

## How familiar are you with evolution in the Agile community over the last few years?

10 = I've been studying the evolution of agile methods and thinking in depth for several years

0 = I'm completely new to the Agile community
and don't know anything much about what has
been going on

#### Theme

Consider...

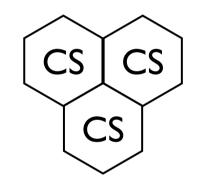


What is the state of the Agile movement at this point?

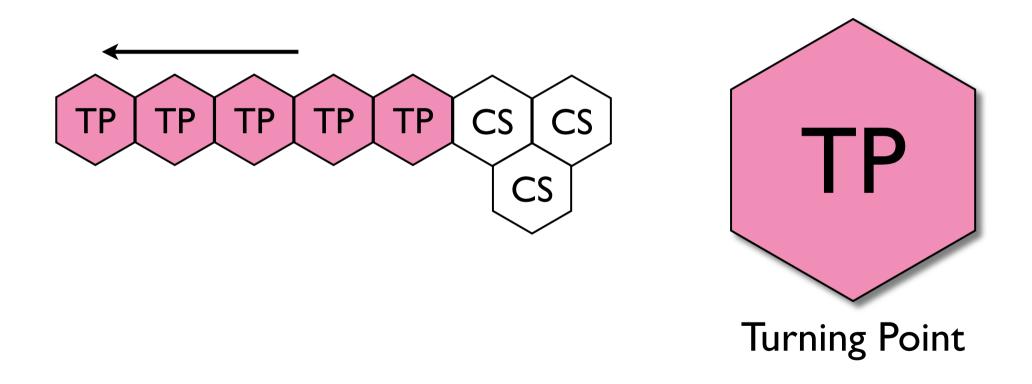
This is your current state (CS).

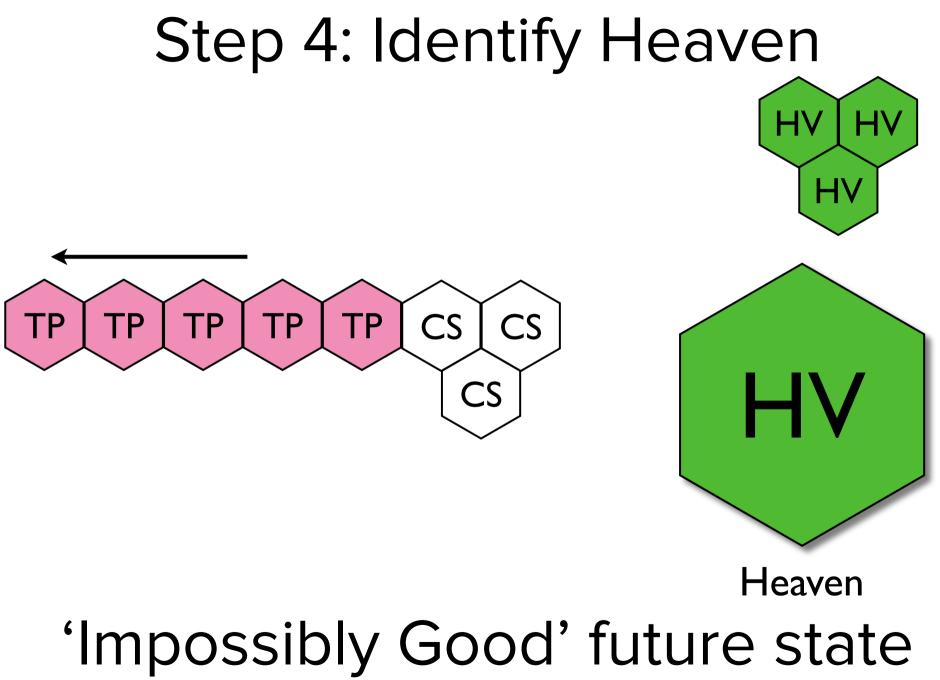
Step 1: Identify 3 descriptions that summaries the current state of affairs.

#### Step 1: Current State

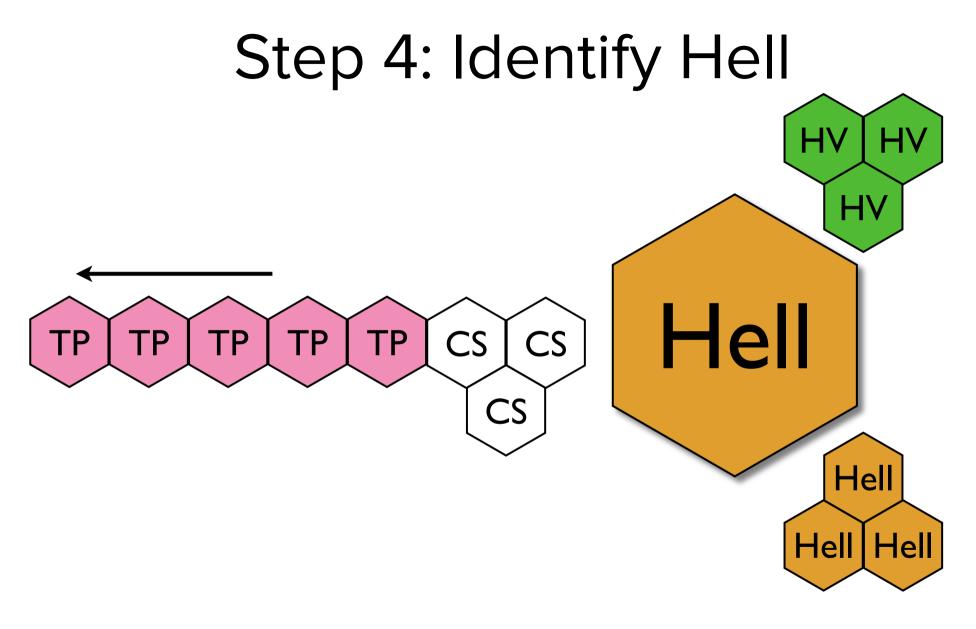


## Step 2: Turning Points back from Current State





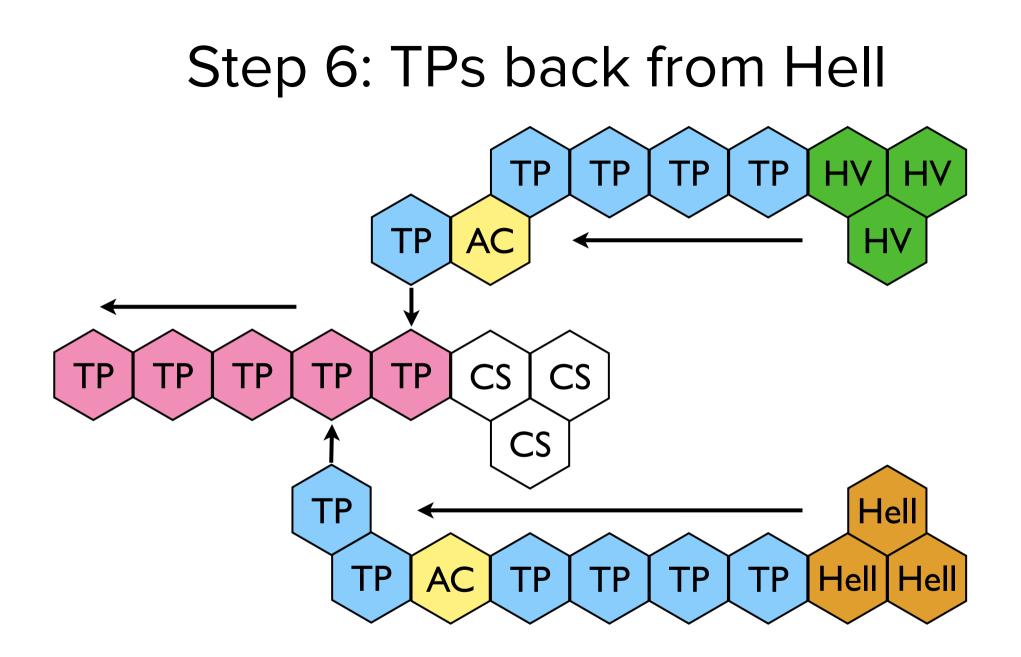
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#### 'Impossibly Bad' future state

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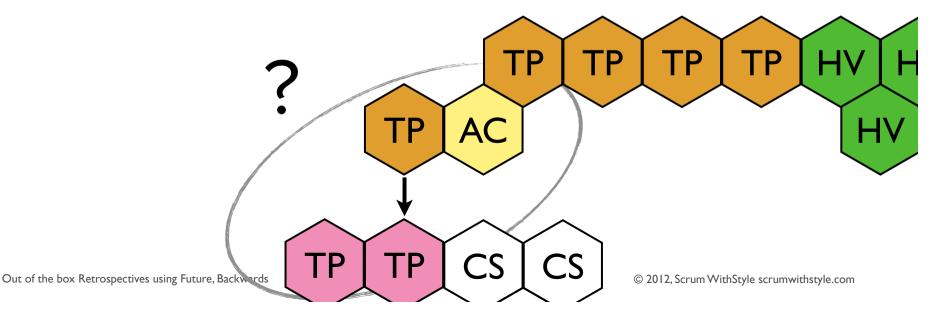
#### Step 5: TPs back from Heaven TP TΡ TΡ TΡ HV HV AC TP HV CS CS TΡ TP TP TP TP CS Hell Hell Hell IP **Turning Point** The Cognitive Edge method is 2 Cognitive Edge (USA) Inc., used under a Creative Commons Attribution-Noncommercial-Noderivs license: http://creativecommons.org/licenses/by-nc-nd/3.0/



### Identify Possible Action

What would help us to get on the path to Heaven?

- Identify a key Tipping Point
- What would make the difference between the Heaven and Hell paths at this point?



#### Further information: cognitive-edge.com/library/methods

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